



Student Name:
Location: Online
Expected Start Date:
Catalog Year: 2018 - 2019

Total Hours Needed to Graduate: 124
Less Transfer Credits: 8
Less Hours Completed at Bryan (if any): 0
Credits Required to Graduate: 116

Graduation Plan -
 Bachelor of Science

GENERAL EDUCATION REQUIREMENTS

PROGRAM COURSES--Applied Psychology

General Education courses require a passing grade of D or better.

Program courses require a passing grade of C- or better.

Course Number/Name	Hours	Scheduled	Completed	Course Number/Name	Hours	Scheduled	Completed
English Composition (ENG 109)	3			HIS 341 Twentieth Century America	3		
Humanities (ENG 110) required	3			PHILA 321 Philosophy of Culture	3		
Humanities	3			PSY 228 Family Life	3		
Humanities	3			PSY 322 Research Design and Methodology	3		
Natural Science	3			PSY 325 Personality Theory	3		
Math	3			PSY 327 Methods and Models of Integration	3		
Oral Communication	3			PSY 330 Life-span Development	3		
Bible (BIB 222)	3			PSY 334 Social Psychology	3		
Bible	3			PSY 424 Abnormal Psychology	3		
Social Science - General Psych	3			PSY 429 Counseling Theories	3		
Total Gen Ed Hours Needed	30			PSY 449 Counseling Techniques	3		

PSY 472 Psych Practicum *or PSY elective 3

ELECTIVE COURSES

Total Program Hours Needed 36

Course Number/Name	Hours	Scheduled	Completed		
				Total hours needed to graduate	124
				Transfer hours	8
				Remaining hours needed	116
				General Education hours needed	30
				Program hours needed	36
				Remaining Elective Hours	50

Note to Students:
 This degree plan includes the courses required to graduate with a Bachelor of Science with a major in Applied Psychology.
 1. All program courses must be passed with a C- or better.
 2. To earn honors at graduation students must take 48 graded hours at Bryan. Portfolio is not a graded course.

 While every effort is made to assist the student with graduation planning, final responsibility for meeting all graduation requirements rests with the student.

 ALL TRANSFER HOURS ARE SUBJECT TO APPROVAL BY THE REGISTRAR.